### Large-scale Computing and Visualization Systems at the Cybermedia Center



### Overview of high-performance computing environment at the CMC

Large-scale computing systems (SX-ACE, VCC, and HCC), and large-scale visualization systems are deployed on CMC-Supercomputer network, a.k.a CMC-SCinet, a low-latency and wide-bandwidth network. This architectural design allows users to access to large-scale storage systems, perform large-scale high-performance computation and analysis on our large-scale computing systems, and then visualize its computation and analysis results without loosing any important information on our large-scale visualization system.

#### **Large-scale Computing System**

The large-scale computing systems at the CMC are classified into (1) Vector-typed Supercomputer and (2) Scalar-typed Supercomputer.

#### **SX-ACE**



Type: Vector
OS: Super UX
# of nodes: 1536
# of cores: 6144
Total memory: 96 TB
Peak performance: 423 TFlops

SX-ACE is a "clusterized" vector-typed supercomputer, composed of 3 cluster, each of which is composed of 512 nodes. Each node equips 4-core multi-core CPU and a 64 GB main memory. These 512 nodes are interconnected on a dedicated and specialized network switch, called IXS (Internode Crossbar Switch) and forms a cluster. Note that IXS interconnects 512 nodes with a single lane of 2-layer fat-tree structure and as a result exhibits 4 GB/s for each direction of input and output between nodes.

#### Library

MathKeisan(BLAS, LAPACK, etc)
ASL, ASLSTAT, ASLQUAD
MPI/SX
HPF/SX
XMP

#### VCC (PC Cluster for large-scale visualization)



Type: Scalar OS: Linux # of nodes: 65 # of cores: 1300 Total memory: 4.160 TB Peak performance: 26.0 TFlops Accelerator: NVIDIA Tesla K20x59

PC cluster for large-scale visualization (VCC) is a cluster system composed of 65 nodes. Each node has 2 Intel Xeon E5-2670v2 processors and a 64 GB main memory. These 65 nodes are interconnected on InfiniBand FDR and forms a cluster. Also, this system has introduced ExpEther, a system hardware virtualization technology. Each node can be connected with extension I/O nodes with which GPU resource, and SSD on 20Gbps ExpEther network. A major characteristic is that this cluster system is reconfigured based on user's usage and purpose by changing the combination of node and extension I/O node.

#### Library

Inte	MKL(BLAS, LAPACK, etc)
Inte	l MPI, Open MPI

#### **HCC** (General-Purpose PC Cluster)

Type: Scalar (VM)
OS: Linux
# of nodes: 575
# of cores: 1150
Total memory: 2.6 TB
Peak performance: 16.6 TFloos

#### **IPC-C** (Image Processing PC Cluster on Campus)

Type: Scalar
OS: Windows/Linux
# of nodes: 7
# of cores: 84
Total memory: 448 GB
Peak performance: 1.68 TFlops
Accelerator: NVIDIA Quadro K5000×7

#### **IPC-U** (Image Processing PC Cluster on Umekita)

# of nodes: 6
# of cores: 72
Total memory: 384 GB
Peak performance: 1.44 TFlops
Accelerator: NVIDIA Quadro K5000x6

#### **Application**

GROMACS	Gaussian09	Marc / Mentat	Nastran		
GROMACS for GPU	IDL	Dytran	AVS/Express (DEV/PCE/MPE)		
LAMMPS	NEC Remote Debugger	Patran			
OpenFOAM	NEC Ftrace viewer	Adams			

#### **Large-scale Visualization System**

The large-scale visualization systems at the CMC are set up on Campus and on CMC's Umekita Office. Large-scale and interactive visualization processing becomes possible through the dedicated use of PC cluster for large-scale visualization (VCC) on these systems.



## 24-screen Flat Stereo Visualization System

The visualization system is composed of 24 50-inch Full HD (1920x1080) stereo projection module (Barco OLS-521), Image-Processing PC cluster (IPC-C) driving visualization processing on 24 screens. A notable feature of this visualization system is that it enables approximately 50 million high-definition stereo display with horizontal 150 degree view angle.



# 15-screen Cylindrical Stereo Visualization System

This visualization system is composed of 15 46-inch WXGA (1366x768) LCD, and Image-Processing PC Cluster (IPC-U) driving visualization processing on 15 screens. A notable characteristic of this visualization system is that it enables approximately 16-million-pixel very high-definition stereo display.